

**Inter-County Rifle League
Friday Night Indoor Match Rules
Revised As of April 6, 2011**

Match Fees:

0\$3.00 (\$1.00 League, \$2.00 Host Club), plus \$1.00 voluntary donation to the ICRL Scholarship Fund.

Registration and Shooting Start Times:

Registration starts at 5:30PM and ends @ 9:00PM on the day of the match.

The first relay starts at 7:00PM with the exception that the first relay can start anytime after 6:00PM if all the firing points are filled. Shooting before 6:00PM is not allowed as the League's philosophy encourages shoulder to shoulder competition.

Course of Fire:

- 1) A match constitutes 20 shots in each position - prone, standing and kneeling, fired in any order.
- 2) The time limit is 90 minutes to complete the Course of Fire.
- 3) Targets shall be official NRA Targets #A36.
- 4) Any sights may be used.

Rifles:

Authorized rifles will be .22 rimfire rifles, *and for the 2008 - 2009 Indoor Season, .177 and .22 caliber air rifles*. All rifles must be loaded single shot. Air rifles will be shot from the normal 50 foot firing points. *The inclusion of air rifles is on a trial basis. Authorized use on a permanent basis will be discussed at the Fall 2009 ICRL Meeting.*

Position Compliance:

Shooters may request a position change to a more difficult position, 3P only. For example, kneeling may be substituted for prone, standing may be substituted for kneeling or prone. Any substitute position must conform to the Rule which defines it. Refer to the NRA Rule Book for position compliance standards.

Scoring:

- 1) Scoring shall be done with both/all teams present. Home team only may plug doubtful shots. The visiting team may supply a checker. The shooter shall be given doubtful shots per NRA rule No. 14.3.
- 2) One out-side scoring plug shall be used to score the ten-ring; and one inside scoring plug shall be used to score all other rings.
- 3) With the exception of the scoring personnel, any shooter plugging shots will be disqualified. Scoring personnel should not score their own target(s), a teammate should score the target(s).

Points:**A Team**

The sum of the four (4) highest scores for each team is calculated for each of the three (3) positions and the individual aggregate. One point per position is awarded to the team with the high team position score and one point to the team with the high aggregate score. The team aggregate score is the sum of the four (4) highest individual aggregates. A maximum of four (4) points can be earned for the match.

B Team

The sum of the next four (4) highest scores from each team is calculated for each of the three (3) positions and the individual aggregate. Points are awarded the same way as “A Team” points, except that there must be four (4) scores recorded in order to be eligible for a “B Team” point.

Challenges and Protests:

- 1) Challenges are accepted as scores are posted. The fee is \$1.00 for every position score challenged. In other words, the shooter can challenge up to 20 shots fired in a single position for the \$1.00 fee. It would be another \$1.00 fee to challenge the results of a second position, etc. Rejected challenge fees shall be submitted to the ICRL. The time limit to challenge individual shots is 15 minutes after all the scores for the match are posted.
- 2) Protests, for example, if a team has a concern regarding whether or not a shooter's score should count, must be made to the opposing team within 15 minutes after all the scores are posted. The protest and the response by the other team to this protest must be made in a courteous and sportsmanlike manner. If the protest cannot be immediately settled, the protesting team must submit the protest in writing, via email or regular mail, to either the League President or Secretary within 7 days of the match date.

Rosters:

Effective Aug. 23, 2009. Team rosters will automatically include any shooter who has shot in at least one match in the prior year. Any additions to a team's roster should be in writing, preferably via email, to the League Secretary and should be sent at least two weeks prior to the start of each season. For new shooters, who are to be added to the roster, please include their telephone numbers and email addresses, if any, and junior / senior classification, if applicable. The League Secretary will forward these rosters to the teams. The rosters should be posted at each range.

Any new shooter, who is not on a roster, must shoot in two matches prior to his/her score counting in the second match. The first match score will not count toward the team score but will automatically add him to the team roster.

Award Requirements:

To be considered for individual awards, a shooter must participate in at least 60% of the matches. All scores are used to determine individual averages.

Safety:

Empty Chamber Indicators (ECI's) are required at all matches. ECI's shall be inserted into the chamber upon opening of the gun case. Rifles can be brought to the firing line by command of the Range Officer only. ECI's may be removed at the start of the three minute preparation period. ECI's shall be reinserted upon completion of firing or the call for cease fire. There shall be no handling of rifles on the firing line while other shooters are down range.

Match Postponements:

Refer also to SOP Rule 1.2. Matches must be postponed by 4:00PM the day of the match. Reasons permitted for postponement are weather (snow and ice, for example), fire, electrical service problems at the range, or loss of use of the range for any other reason beyond the home team's control. The make-up match must be made at the next available "snow date". Please notify the League Secretary promptly of any cancellations, postponements or forfeitures.